

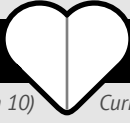
# Kitchen Table Adventure

Name

Description

*Example: Elf Wizard, Human Knight, Dragonfly Spy, Fairy Inventor*

Health



Max (start with 10) *Current*

Features

*Special skills, abilities, or features unique to your character.*

The Basics

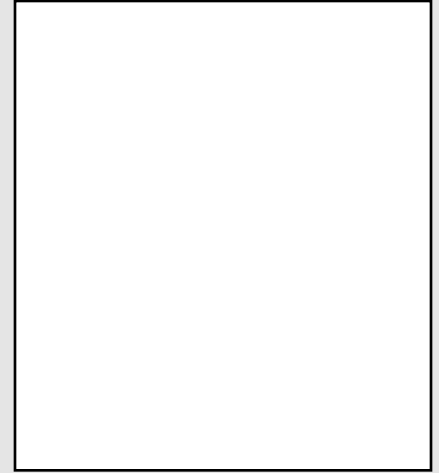
**SPECIALTY (pick one)**

- Strength
- Dexterity
- Wisdom

**ARMOR**

- Wearing Armor (*Worst Roll on Speed*)

**AVERAGE DAMAGE (start at 4):** \_\_\_\_\_



*Character Picture*

Gear & Treasure

*Starting Gear: any weapons and wands, an adventurer's pack, and one healing potion. Add stuff as you find it in your travels.*

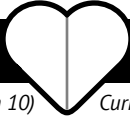
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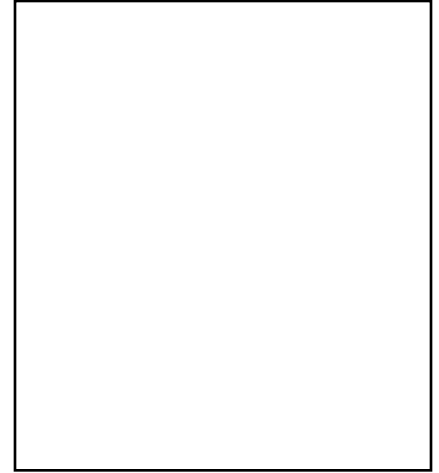
**SPECIALTY (pick one)**

- Strength
- Dexterity
- Wisdom

**ARMOR**

- Wearing Armor (*Worst Roll on Speed*)

**ATTACK DAMAGE (start at 4):** \_\_\_\_



*Character Picture*

Gear & Treasure

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