

Kitchen Table Adventure

NAME _____

DESCRIPTION Elf Wizard

SKILLS and ABILITIES

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Friends with forest creatures
- Specializes in illusions and enchantments
- Can see in the dark

STUFF

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- A Staff
- A Spellbook
- A small pet...

HEALTH POINTS



Kitchen Table Adventure

NAME _____

DESCRIPTION Fairy Druid

SKILLS and ABILITIES

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Can talk to animals
- Can fly
- Specializes in nature magic
- Can heal people

STUFF

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- A Staff
- A pouch with gems and herbs
- Bow & Arrow

HEALTH POINTS



Kitchen Table Adventure

NAME _____

DESCRIPTION Bear Barbarian (Bearbarian)

SKILLS and ABILITIES

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Intimidating warrior
- Powerful roar and sharp claws
- Protector of the weak and powerless

STUFF

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- Warhammer
- Spear
- Shield

HEALTH POINTS



Kitchen Table Adventure

NAME _____

DESCRIPTION Human Knight

SKILLS and ABILITIES

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Skilled fighter
- Sworn protector of the kingdom
- Well known throughout the realm
- Really good at riding horses

STUFF

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- Sword
- Spear
- Suit of Armor

HEALTH POINTS



Kitchen Table Adventure

NAME _____

DESCRIPTION Octopus Pirate

SKILLS and ABILITIES

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Incredibly lucky
- Can talk themselves out of any situation
- Able to sneak into tight spaces
- Can breathe underwater

STUFF

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- Sword
- Compass

HEALTH POINTS



Kitchen Table Adventure

NAME _____

DESCRIPTION Fox Archer

SKILLS and ABILITIES

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Can hit a target from a mile away
- Never a met lock they couldn't pick
- Runs really fast and hides with ease
- Steals from the rich and gives to the poor

STUFF

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- Sword
- Spear
- Suit of Armor

HEALTH POINTS

